

TUE 19 NOV 2019
Start Time 9:00

Round Robin Session 6 - Sheet D

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
D	6	ENG - England	*	0	1	0	1	0	0	X	X	X	X		2
	6	ITA - Italy		1	0	4	0	1	2	X	X	X	X		8

ENG - England		Shot Success	Game	All
4 S	REED Andrew	69%	69%	
3 V	OPEL Michael	60%	53%	
2	MALTON Jamie	88%	84%	
1	JAEGGI Tom	81%	75%	
A	WOOLSTON Andrew	-	77%	
Team Total		74%	75%	

ITA - Italy		Shot Success	Game	All
4 S	RETORNAZ Joel	92%	75%	
3	MOSANER Amos	90%	81%	
2	ARMAN Sebastiano	96%	85%	
1 V	GONIN Simone	94%	92%	
A	PIMPINI Alberto	-	-	
Team Total		93%	83%	

Last Stone Draw		Distance
☺	REED Andrew	16.2cm
☹	OPEL Michael	18.6cm
Total		34.8cm

Last Stone Draw		Distance
☺	ARMAN Sebastiano	22.9cm
☹	MOSANER Amos	16.5cm
Total		39.4cm

Time remaining: 9 minutes 56 seconds

Time remaining: 16 minutes 28 seconds

Time-out: End 5 - ENG stone 8

ENG - England		☺	☹	Game
4	REED Andrew	5 50%	1 75%	6 54%
	Take-outs	3 83%	3 83%	6 83%
	Total	8 63%	4 81%	12 69%
3	OPEL Michael	2 50%	4 81%	6 71%
	Take-outs	2 50%	4 50%	6 50%
	Total	4 50%	8 66%	12 60%
2	MALTON Jamie	4 88%	2 100%	6 92%
	Take-outs	4 75%	2 100%	6 83%
	Total	8 81%	4 100%	12 88%
1	JAEGGI Tom	8 84%	4 75%	12 81%
	Take-outs	0 -	0 -	0 -
	Total	8 84%	4 75%	12 81%
A	WOOLSTON Andrew	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	19 72%	11 82%	30 76%
	Take-outs	9 72%	9 72%	18 72%
	Total	28 72%	20 78%	48 74%

ITA - Italy		☺	☹	Game
4	RETORNAZ Joel	5 100%	4 75%	9 89%
	Take-outs	2 100%	1 100%	3 100%
	Total	7 100%	5 80%	12 92%
3	MOSANER Amos	1 100%	3 100%	4 100%
	Take-outs	4 94%	4 75%	8 84%
	Total	5 95%	7 86%	12 90%
2	ARMAN Sebastiano	3 100%	2 88%	5 95%
	Take-outs	7 96%	0 -	7 96%
	Total	10 98%	2 88%	12 96%
1	GONIN Simone	2 100%	9 92%	11 93%
	Take-outs	1 100%	0 -	1 100%
	Total	3 100%	9 92%	12 94%
A	PIMPINI Alberto	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	11 100%	18 89%	29 93%
	Take-outs	14 96%	5 80%	19 92%
	Total	25 98%	23 87%	48 93%

Note:
Position and function for each team member:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
☺ Clockwise ☹ Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession